



RULES & REGULATIONS

CONTENTS

TITLES	PAGE NO.
Field of play	3
The Ball	3
The Players	3
The Referee	4
The duration of the match	4
The ball in and out of play	5
Fouls and misconduct	5
Standard game rules	6
The league rules	6
Players Retention Policy and Replacements	7
Fixtures and Scheduling	8
Age Limit	8
Fair Play rules and Awards	8
General rules	9
League Equality Policy	10

FIELD OF PLAY

1. All measurements will be of the FIFA standard 6 v 6 field.
2. Field of play will either be turf or mud.
3. The penalty spot will be at a distance of 5 meters

THE BALL

The regulation size 5 ball will be used i.e. 22 cm in diameter.

THE PLAYERS

1. The squad strength is 11, which includes 3 marquee players, 1 GK, 1 foreign player and 6 Open pool players.
2. Each team needs to have a complete squad at the start of the season, i.e, 11 players as mentioned above.
3. The minimum age to participate in the league is 16 and above.
4. No player can be registered for more than one team in the same division.
5. Players do not have the right to transfer their registration to any other team in the same division or between divisions during the course of a tournament, or at any time other than the "Open Market". All transfers shall comply to the retention policies of clubs and then subsequently to the "Open Market" guidelines.
6. The basic equipment or kit that players are required to wear includes a shirt, shorts, socks, footwear and adequate shin guards. It is compulsory to wear the club jersey provided by the league at all time when on the pitch.
7. Headgear is not a required piece of basic equipment, but players may choose to wear it to protect themselves from head injury. Any such accessory/protective gear shall be submitted to the LOC / Match Referee and approved by the same before it is used in a match. Failure to do so may result in retrospective action against the player, and may result in a suspension for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of **INR 5,000, or both.**
8. On the pitch, players are forbidden to wear or use anything that is dangerous to them or another player, such as

jewellery, rings or watches. Players are also forbidden to cover these items with tape, cloth etc and get onto the pitch. Such an act may result in retrospective action against the player, and may result in a suspension for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of **INR 5,000, or both**

9. Players must ensure that they are wearing, if any, same coloured tape or sweatbands, or undershirts or any other accessory (with regards to the team's jersey colour). Any exception to this case must be informed to and approved by the Match Referee.
10. The goalkeeper must wear clothing that is provided by the club, any other jersey, even if it is easily distinguishable from that worn by the other players and the match officials will not be accepted.

THE REFEREE

1. The referee is the person responsible for enforcing the Laws of the Game during the course of a match.
2. He or she is the final decision-making authority on all facts connected with play, and is the only official on the pitch with the authority to start and stop play and impose disciplinary action against players during a match.
3. FIFA uses the diagonal system of control and positioning used by match officials (referees and assistant referees) in football/soccer throughout the world and our referees at adidas Creators Premier League use the same system for officiating the game.

THE DURATION OF THE MATCH

1. The match consists of two halves of 15 minutes each.
2. 5 minute break to be provided between two halves.
3. The referee is the official timekeeper for the match, and may make an allowance for time.
4. Lost time through substitutions, injured players requiring attention, or other stoppages will be added in each half. The duration of stoppage time is at the sole discretion of the referee.

THE BALL IN AND OUT OF PLAY

The ball remains in play from the beginning of each period to the end of that period, except when:

- ★ The ball leaves the field by entirely crossing a goal line or touch line (this includes when a goal is scored) or
- ★ Play is stopped by the referee (for example when a foul has been committed, a player is seriously injured, or the ball becomes defective).
- ★ The Law specifically notes that the ball remains in play if it rebounds off a goal frame, corner flag, referee or assistant referee, assuming that they are on the field of play at the time.

FOULS AND MISCONDUCT

1. The referee may consider serious and/or persistent offences to be misconduct worthy of an official caution or dismissal from the game.
2. A yellow card is shown by the referee to indicate that a player has been officially cautioned. The player's details are then recorded by the referee. A player who has been cautioned may continue playing in the game; however, a player who receives a second caution in a match is sent off (shown the yellow card again, and then a red card) meaning that he must leave the field immediately and take no further part in the game.
3. A direct red card will result in an immediate sending off and one match suspension.
4. Misconduct of extreme nature may lead to retrospective action taken against the player. This may result in a suspension for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of INR 5,000, or both. The nature of misconduct will be decided by LOC and legal action will be taken if necessary.
5. An accumulation of 3 yellow cards in the tournament will result in the player being suspended for 1 league match. An accumulation of 6 yellow cards in the tournament will result in the player being suspended for 2 league matches. An accumulation of 9 yellow cards in the tournament will result in the player being suspended for 3 league matches. Suspensions will carry on to the next season that the player participates in. Yellow cards tally will not carry on to the next season that the player participates in.

STANDARD GAME RULES

1. Standard game rules are kick-ins, no offside, etc. remain the same. The referee is the final authority for decisions on the field.
2. Rebounds of saves/post resulting directly in goals will be counted as assists. Any player winning a foul (direct free-kick or penalties) will be granted assists if a goal is scored directly from these.

THE LEAGUE RULES

1. Each team will play twice against every other team in the division.
2. Teams receive three points for a win and one point for a draw. No points are awarded for a loss.
3. Each team gets rolling substitutions. All members of the playing squad are allowed to be selected for the bench.
4. In case of absence of a team, the opposition will receive three points and 3-0 score. This may further result in a suspension for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of INR 15,000, or both. The final decision pertaining to these matters rests with the LOC.
5. A minimum of 4 players per team is required to begin any game in the league.
6. At the end of each season, the club with the most points is crowned champion.
7. If points are equal, the team with the higher goal difference will win, if still equal, goals scored determine the winner. If it's still equal, Head to Head will determine the winner. If the match between the 2 equal teams was also a draw, both will be crowned champions. In this case, all prizes and gratification pertaining to the winners and runners-up of the league will be combined and split amongst the two teams. There will be no second placed team, the next team will be awarded the third position and so on.
8. This method will be used to determine all positions on the league table. If such a situation occurs for the 8th spot, and subsequent entry to the Champions Cup, a play-off match will decide the winner and 8th placed team. The loser of this match will be placed 9th in the league standings.
9. Any team playing an unregistered or suspended player will have 2 points deducted from their league total per suspended or unregistered player. The result of all such matches shall be decided by the LOC, irrespective of the actual result. The team violating these rules shall suffer a 0-3 loss in these situations.
10. Players playing whilst suspended will have a further three match ban added to the end of their current suspension. This may further result in a monetary fine amounting to a maximum of INR 5,000 to the player and INR 25,000 to the club. The final decision pertaining to these matters rests with the LOC.
11. All teams must submit their team-sheets at least 30 minutes prior to their kick-off time. Failure to do so may result in a monetary fine amounting to a maximum of INR 1,000. The final decision pertaining to these matters rests with the LOC.

12. All teams must be on the pitch/venue and ready to begin the match at the appointed kick-off time. If a team is more than 10 minutes late (of the scheduled match time), their opponents may claim the victory with a 3-0 scoreline.
13. Any team causing a delay of upto 10 minutes from their scheduled kick-off may be liable for a suspension for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of INR 1,500, or both. The final decision pertaining to these matters rests with the LOC.

PLAYER RETENTION POLICY AND REPLACEMENTS

Transfer of players between clubs during a season is NOT allowed. Transfers are only allowed after the season ends.

1. At the end of each Season, each team will be allowed upto 50% retention from the existing squad, those have to be notified, agreed, and signed with each individual player and informed through an official communication to the League Organising Committee.
2. Each team will be allowed upto 3 direct signings in the "open market", post the retention.
3. Teams are not allowed to sign amongst the players in the open market that they have released in the previous season.
4. Post season 2, the League Organising Committee will review team compositions and issue fresh guidelines at the end of season 2.

FIXTURES AND SCHEDULING

1. By joining "adidas Creators Premier League", you agree that your team will be requested to play at any one of the suggested league times applicable to the league.
2. Fixtures will be sent to all teams for the entire season, but may be subject to change with prior notice.
3. Matches may be played on public holiday weekends according to the fixture schedule.

AGE LIMIT

1. The minimum age to participate in the league is 16 and above.

FAIR PLAY RULES AND AWARDS

1. Any team behaving badly during the competition (excessive protests about referee's decisions, clashes with rivals or

with the organization, not staying in the designated technical area, vandalizing ground premises) can be held liable to bans and fines, in the form of suspensions for the player or team for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of **INR 2,500** for a player and a maximum of INR 7,500 for the team, or both.

2. "adidas Creators Premier League" has a very strict policy on non-violence on and off the field and any physical confrontation may result in retrospective action against the player, and may result in a suspension for a minimum of 2 league games or more, or a monetary fine amounting to a maximum of **INR 5,000, or both**.
3. "adidas Creators Premier League" does not condone swearing at referees. Such incidents are considered un-sportsmen like, and the referees have the authority to caution / dismiss players for such acts. This rule extends to players, officials and spectators who are not on the field of play.
3. Verbal or Physical Assault / Abuse against any employee of "adidas Creators Premier League" or the referee is not acceptable under any circumstance and may result in suspensions for the player or team for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of INR 1,000 for a player and a maximum of INR 5,000 for the team, or both.
4. Any player action determined to be unruly, destructive or detrimental to the league by the referee may result in retrospective action against the player, and may result in a suspension for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of INR 1,500, or both.
5. "adidas Creators Premier League" books pitches/venues from government or private organisations. Non-compliance with their rules and regulations may result in suspensions for the player or team for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of INR 1,500 for a player and a maximum of INR 3,500 for the team, or both.
6. "adidas Creators Premier League" will not tolerate any damages caused to any equipment owned by "adidas Creators Premier League" or property and equipment of the rented venue. Any damages caused may result in suspensions for the player or team for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of INR 5,000 for a player and a maximum of **INR 25,000** for the team, or both.
7. We abide by a strictly "No-Smoking" and "No Drinking" policy inside its venues, except for the designated areas. Any person violating these rules may be liable to face suspensions for the player or team for a minimum of 1 league game or more, or a monetary fine amounting to a maximum of **INR 2,500** for a player and a maximum of INR 7,500 for the team, or both.
8. Any player or team reserves the right to challenge a decision pertaining to suspensions from league games. If the decision is challenged, LSPL will launch an enquiry into the action in question after which a decision will be made. The cost to appeal such an incident is **INR 1500**. If the original decision stands, the player/team cannot challenge the

decision again.

GENERAL RULES

1. "adidas Creators Premier League" will not assume responsibility in case of theft or damage to property, injuries or other actions of the public authorities or organisation of transport due to strikes.
2. "adidas Creators Premier League" is not responsible for the injuries or damages that the participants cause to themselves or to other participants during the competition.
3. "adidas Creators Premier League" does not guarantee quality of play as the teams participating in the league are private entities and cannot be controlled by "adidas Creators Premier League".
4. If matches are abandoned due to unavoidable circumstances (natural disasters, strikes etc.), such fixtures will be re-scheduled at a later date and the same will be duly notified.
5. All teams are advised to have their players insured both on and off the field.
6. In the interest of safety, all players are required to enter the playing area with the required kit. Should a player enter the field of play without the required kit, the referee, has the authority to instruct the player in question to leave the field of the play until required attire is worn.
7. Players bleeding from wounds are required to leave the field of play until the bleeding has stopped. Players are not allowed to wear blood stained clothing, and must replace the same item of clothing to continue playing.
8. Where the "adidas Creators Premier League" League Rules do not cover a specific situation, the LOC will launch an enquiry into the same, and amend or establish new rules as necessary.

LEAGUE EQUALITY POLICY

The aim of this policy is to ensure that all Teams and their players / officials participating in "adidas Creators Premier League" leagues are treated fairly and with respect and that the "adidas Creators Premier League" league is equally accessible to them all. "adidas Creators Premier League" is responsible for setting standards and values to apply throughout the League at every level. Football belongs to and should be enjoyed by everyone, equally. Our commitment is to confront and eliminate discrimination whether by reason of gender, sexual orientation, marital status, race, nationality, ethnic origin, colour, religion or belief, ability or disability and to encourage equal opportunities. Equality at "Adidas Creators Premier League" means that in all our activities we will not discriminate, or in any way treat anyone less

favourably, on grounds of gender, sexual orientation, marital status, race, nationality, ethnic origin, colour, religion or belief, ability or disability. It means that we will ensure that we treat people fairly and with respect and that we will provide access and opportunities for all members of the community to take part in, and enjoy, our activities. And it means that we will not sanction any action, or lack of action, which might disadvantage a member compared to other people for any reason related to the list above. "adidas Creators Premier League" will not tolerate harassment, bullying, abuse or victimisation of an individual (which for the purposes of this policy and the actions and sanction applicable is regarded as discrimination). This includes sexual or racially based harassment or other discriminatory behaviour, whether physical or verbal. "Adidas Creators Premier League commits itself to the immediate investigation of any claims of discrimination on the above grounds and where such is found to be the case, a requirement that the practice stop and sanctions be imposed, as appropriate.